**About the game**

An evil wizard turned a young boy called Jack him into a toy and cursed him to endlessly wander the floors of a dark tower.

Will Jack find a way to lift the curse and escape from the prison?

**Control**

The character moves on its own.

Press "Up" to make Jack jump

Press "X" to read hints

As the game progresses, Jack will gain new skills:

First skill - hold Up to perform a wall jump

Second skill - hold "down" to crouch

Last skill - press "left" or "right" to dash

**What's next?**

Pico-8 is a great game making platform but it has its limitations. So the next step would be converting the game into Unity engine. Then we plan to:

- make a more deep and engaging story

- put into the game different gameplay ideas that we have in mind

- go full 3d